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**THEWARCENTER**  
**TURNING TODAY'S NOOBS INTO TOMORROW'S PROS!**

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**Eul**  
DOTA Creator  
Group: Members  
Posts: 1101 [1.9 a day]  
Member No.: 146  
Joined: 28-April 03

**Posted:** Sep 23 2004, 02:36 AM [QUOTE](#)

As some of you have probably figured out, I really don't have the time for this map anymore. I tried to make time to work on it, but I just can't anymore.

To be completely honest, I planned from the start to release 4.0 as Second Anniversary Edition in late November, but now that school has started and I'm working again, I haven't found a way to complete the map, so the work suffered. Also, I somehow didn't make the connection that HALO 2 is released before the Anniversary.. and I'm sorry, but I've been waiting years for HALO 2, so I know it will be impossible for me to work on the map once its released.

I wish I could give you a last map that's playable, but I can't. Instead, from this point forward DOTA is now open source. Whoever wishes to release a version of DOTA may without my consent, I just ask for a nod in the credits to your map.

I can't say its always been fun, but sometimes it has. You probably won't be seeing me much anymore guys, but I might come back now and then if you make a HALO 2 board.. see you on AIM and Xbox Live.

[PM](#) [E-MAIL](#)

**OMG\_NOOB**  
Defias Bandit  
Group: Members  
Posts: 62 [0.1 a day]  
Member No.: 4049  
Joined: 29-June 03

**Posted:** Sep 23 2004, 02:37 AM [QUOTE](#)

:(  
gl hf further on B)

and ty for giving me some great years, with a great map :P  
had some great fun with it :-)  
i got way to addicted though ;)

This post has been edited by **OMG\_NOOB** on Sep 23 2004, 02:41 AM

[PM](#) [E-MAIL](#) ☒ Users Website

**peartree**  
Unregistered

**Posted:** Sep 23 2004, 02:37 AM [QUOTE](#)

thanks for the time you put in

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**Legend\_Killer**

**Greenie Meanie**  
**TWC MODER**  
Group: TWC Moders  
Posts: 4131 [5.7 a day]  
Member No.: 2  
Joined: 14-December 02

**Posted:** Sep 23 2004, 02:38 AM

**QUOTE** (Eul @ Sep 23 2004, 02:36 AM)  
see you on AIM and **Xbox Live**.

So you're the guy that uses it.

PM E-MAIL Users Website ICQ AIM MSN

**puffindapenguin**

**The Penguin**  
Group: Members  
Posts: 6823 [14.8 a day]  
Member No.: 6545  
Joined: 10-September 03

**Posted:** Sep 23 2004, 02:38 AM

GLHF eul... thanks for creating DOTA :)

So... does this mean we're allowed to post unofficial versions now?

PM E-MAIL Users Website Integrity Messenger IM ICQ AIM Yahoo MSN

**daveo the great**

**Scarlet Monk**  
Group: Members  
Posts: 1494 [4.3 a day]  
Member No.: 8641  
Joined: 27-December 03

**Posted:** Sep 23 2004, 02:39 AM

but but but but.... where go my dota?

PM E-MAIL

**Bouncew3**

**Blackrock Hunter**  
Group: Members  
Posts: 160 [0.9 a day]  
Member No.: 13332  
Joined: 15-June 04

**Posted:** Sep 23 2004, 02:39 AM

=[...bye

everyone get ready for the noob allstaysion invasion to take over all of dota, and eventually the world

Now im all sad :(

This post has been edited by **Bouncew3** on Sep 23 2004, 02:43 AM

PM E-MAIL

**Trogdor-**

**Cursed Darkhound**  
Group: Members  
Posts: 997 [2.3 a day]  
Member No.: 6862

**Posted:** Sep 23 2004, 02:39 AM

It was good while it lasted. Though now you basically give permission to an endless amount of people to go and host their modded versions of dota that they secretly rig for themselves. One last request would be to appoint an editor who knows what they will be doing so we can have some official versions that tournaments will go by.

Joined: 27-September 03

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**Publicious****Posted:** Sep 23 2004, 02:41 AM**QUOTE**

Hmmm...

Forsaken Assassin

■■■■■

Well, thank you for posting so we can figure out what to do now.

Group: Members

Posts: 1554 [3.6 a day]

Member No.: 7100

Joined: 13-October 03

**PM****E-MAIL**

MSN

**Throdo****Posted:** Sep 23 2004, 02:42 AM**QUOTE**

Eul &gt; all. Thnx for the best dota map ever man!

Cursed Darkhound

■■■■■

much &lt;3

Group: Members

Posts: 878 [3.9 a day]

Member No.: 11270

Joined: 4-May 04

**PM**

Yahoo

**guimontag****Posted:** Sep 23 2004, 02:42 AM**QUOTE**

THANKS EUL WE LOVE

Venture Co. Taskmaster

■■■■■

Group: Members

Posts: 274 [1.3 a day]

Member No.: 11746

Joined: 14-May 04

**PM****E-MAIL****Bouncew3****Posted:** Sep 23 2004, 02:42 AM**QUOTE****QUOTE** (Trogdor- @ Sep 23 2004, 02:39 AM)

It was good while it lasted. Though now you basically give permission to an endless amount of people to go and host their modded versions of dota that they secretly rig for themselves. One last request would be to appoint an editor who knows what they will be doing so we can have some official versions that tournaments will go by.

Blackrock Hunter

■■■■■

Group: Members

Posts: 160 [0.9 a day]

Member No.: 13332

Joined: 15-June 04

trogdor know all..rawr

**PM****E-MAIL****Zorlins Shadow****Posted:** Sep 23 2004, 02:43 AM**QUOTE**

Good luck in all that you do Eul. And also, if you did such a great job on DOTA, why dont you think of making a career out of making games? We can already see you have the talent, and the will for balanced, fun play. Just a hint, hope you find it useful.

Defias Bandit

■■■


Group: Members

Posts: 31 [0.2 a day]

Member No.: 13678

Joined: 25-June 04

**PM****E-MAIL**


 Posted: <http://www.thewarcenter.com/forums/index.php?showtopic=19852> Go

2 captures [QUOTE](#) (Trogdor- @ Sep 23 2004, 02:39 AM)

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Rockiaw Trogg

Group: Members  
 Posts: 7 [0.1 a day]  
 Member No.: 15339  
 Joined: 21-September 04

It was good while it lasted. Though now you basically give permission to an endless amount of people to go and host their modded versions of dota that they secretly rig for themselves. One last request would be to appoint an editor who knows what they will be doing so we can have some official versions that tournaments will go by.

I would just like to say that I agree with Trogdor-. It will get out of hand. And at the same time I agree with you that dota will take a second place seat to HALO 2. Look for you on the XBOX Live!

[PM](#) [E-MAIL](#)

**Kopek**

Posted: Sep 23 2004, 02:45 AM [QUOTE](#)

Thanks for the map, and not blocking me when I messaged you on AIM. I knew you weren't giving the community the finger...that's just dumb. Peace.

Rockjaw Trogg

Group: Members  
 Posts: 8 [0 a day]  
 Member No.: 13612  
 Joined: 23-June 04

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